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CAPCOM RELEASES BLOCKBUSTER FRANCHISE TITLES AS GREATEST HITS PRODUCT

E³, LOS ANGELES — May 22, 2002 — Capcom Entertainment, a leading worldwide developer and publisher of video games, released in April titles from its blockbuster franchises *Mega Man*, *Street Fighter* and *Resident Evil* for the PlayStation® game console under Sony Computer Entertainment America's (SCEA) Greatest Hits program. The line-up of Capcom's most popular PlayStation games will include **Mega Man 8**, **Mega Man X4**, **Mega Man Legends**, **Street Fighter Alpha 3** and **Resident Evil 3: Nemesis** all available at the MSRP of \$14.95. To qualify for SCEA's Greatest Hits program, products must have sold more than 350,000 units. This ensemble of Capcom hits is a tremendous opportunity for PlayStation owners to expand their current software library with bonafide all-time favorites for the console.

"The inclusion of these titles to the PlayStation Greatest Hits line will provide gamers with hundreds of hours of quality entertainment at a great price," said Todd Thorson, director of Marketing, Capcom Entertainment. "These titles cover a number of popular genres and gamers would be hard pressed not to find something they would want to play."

Capcom's **Mega Man** franchise will celebrate its 15th anniversary in 2003 and has sold more than 13 million units worldwide. *Mega Man* remains one of the most recognizable characters among video game players. The Greatest Hits program will offer three entirely different games. In **Mega Man 8**, the "Blue Bomber" is called into action to stop the plans of the nefarious Dr. Wily, as he plots to use a strange energy source to create super-powerful robots and conquer the earth. **Mega Man 8** features 14 huge stages with eight Wily-bots to battle. Players are able to customize *Mega Man* by finding bolts throughout the various levels, allowing *Mega Man* to shoot faster, further, cause greater damaging shots; recharge his shots faster; increase his speed; make him invulnerable for a short while, plus many more. **Mega Man 8** offers more items in different combinations than ever before, and the amount of alternative items adds serious replayability.

Mega Man X4 is the first game in the "X" series where gamers can choose to play either *Mega Man X* or *Zero* and complete the game with independent story lines. At the end of *Mega Man X3*, the world believed that the virus-infested super robot Sigma had been destroyed. But was he? Years have passed and *Mega Man* is now an older, wiser teenager faced with even more intense challenges. In the game, our heroes battle a myriad of police repleids through eight brilliantly colorful X-Hunter levels. Each level is filled with intricate passages, hidden and hard to reach items guarded by eight ominously new bosses. Players acquire powerful weapons, vehicles and power-ups supplied in hidden capsules by the good Dr. Light.

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In **Mega Man Legends**, our 3D hero is on a quest to save the famous Hidden Legacy treasure in a game comprised of both action-adventure and role playing elements. *Mega Man* fans will recognize the challenging shoot-em up action, tons of secret items, clever puzzles and unbelievably huge 3D bosses. RPG fans will be swept away by the compelling and detailed storyline, role-playing elements, devastating weaponry and beautifully textured-mapped environments.

Based on the highly popular arcade game, **Street Fighter Alpha 3**, reunites a well-known cast of 31 characters from the world famous Street Fighter Universe. This true to arcade translation also includes special hidden characters made popular in the arcade version. **Street Fighter Alpha 3** gives players a host of new options and brings back the “isms” fighting styles made popular in prior Street Fighter games. On top of all of this, it boasts faster game play, various modes of play, precise control, and rapid move reversals with multiple layers of scrolling effects.

The *Resident Evil* franchise, which has sold more than 18 million units worldwide, comes home again with **Resident Evil 3: Nemesis**. Players see the return of Jill Valentine, heroin and amazing survivor of the nightmare that began in the original *Resident Evil*. **Nemesis** is a unique action adventure that intricately reveals more of the Umbrella Corporation’s terrifying plot and picks up just hours before the events of *Resident Evil 2*. **Resident Evil 3: Nemesis** offers more than 10 different types of zombies from both predecessors as well as introduces new creatures. The “dodge” feature makes it easier to avoid an enemy’s attack with timely movements of your character. The game will also contain “Live Selection” which allows players to make decisions that affect the story’s outcome.

Capcom Entertainment, headquartered in Sunnyvale, California, is a wholly owned subsidiary of Capcom, Co., Ltd. of Japan. A leading force in the multi-billion dollar interactive entertainment industry, Capcom’s legacy spans more than 22 years of entertaining video gamers. Capcom develops, markets, and distributes home video games for the PlayStation® game console, PlayStation®2 computer entertainment system, Nintendo® GameCube, and Xbox™ game consoles, Game Boy® Advance and Game Boy® Color Systems, personal computers, and coin-operated games. Worldwide recognizable product lines include the *Resident Evil*, *Street Fighter*, *Mega Man*, *Breath of Fire*, and *Onimusha* series. World headquarters in Osaka, Japan, the company also has offices in Tokyo, Hong Kong, London, and Sunnyvale, California. The company is publicly traded on the Tokyo Stock Exchange code number 9697.

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